



# Application Development with Oracle Advanced Queuing #238

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# Qualifications(?)

- Two centuries experience with Oracle
- Extensive consulting and training experience
- Now FT Senior Site Data Architect with PayPal





#### Disclaimer

- All content is responsibility of author who is neither infallible nor omniscient
- This presentation is not about PayPal's use of messaging technology
- Paper and revised slides will be available at <u>www.jeffreyjacobs.com</u> after conference (permanently)





# **Survey Says**

- Developers
- DBA
- Architect
- Manager
- Generally familiar with messaging concepts





## Agenda

- Features and Capabilities
- Fundamental Concepts
- Creating Queue Tables
- RAC considerations
- Creating Queues

- Queuing techniques
- AQ Management
- Managing Error Queues
- Managing Propagation
- Dequeuing Performance Tips





## What is "Messaging"

- Messaging is the ability to send a message containing data from one application/process to another application/process
- Generally asynchronous
  - Oracle AQ does not support synchronous messaging
- Uses include:
  - Distributed applications
  - Batch processing
  - Deferred processing
  - Replication (Oracle Streams, "custom" replication)
  - Many more (extensively used in EBS)





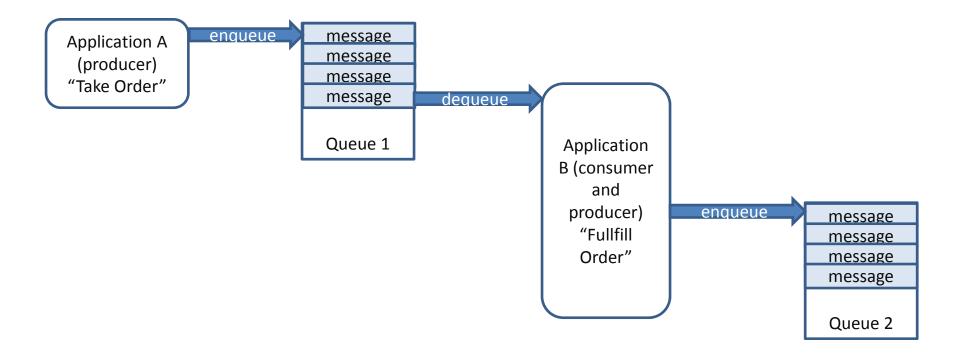
## **Terminology**

- Message
  - Data sent from one process to one or more other processes (includes both *payload* and appropriate delivery information)
- Producer
  - A process that enqueues a message
    - Any process with appropriate privileges can enqueue
- Consumer(s)
  - The recipient(s) of a message
  - When all Consumers have dequeued/consumed a message, the message is removed from the queue





# Basic Messaging (FIFO)







## **Terminology**

- Payload
  - The data part of a message
- Subscriber named applications that have been declared as consumers for a queue (only for multi-consumer queues)
- Browsing
  - AQ provides the ability to examine messages in the queue without consuming them
- Transaction
  - An Oracle transaction





#### Oracle AQ Features

- Provides all common messaging capabilities
  - Point to point
  - Publish and Subscribe (aka multi-point)
    - Multicast— msg sent to receivers known by producer
    - Broadcast Producer does not know recipients, consumers dynamically subscribe to queue
- Error handling
- Timeouts
- History
- Options for dequeuing (not just FIFO)





#### More Features

- Message grouping
- Propagation
  - Other Oracle databases via dblink
  - Pushing messages to external queues
    - JMS, middleware and gateways
- Persistent messages and meta-data
  - Guaranteed operations
- Lightweight, non-persistent, non-guaranteed "buffered" messages
- Very high performance





#### **More Features**

- API's for all operations, both PL/SQL and Java
  - DBMS\_AQADM, DBMS\_AQ
- AQ tables are accessible via SQL for monitoring
  - Query only; DML will damage operations
- Multiple payload types
  - Abstract Data Types
    - Definition must exist in all databases if propagating
  - XML
  - Raw, CLOB, BLOB, BFILE
  - anydata





#### **More Features**

- Content-base routing
- Wait/listen for available message on multiple queues
- Notifications via email





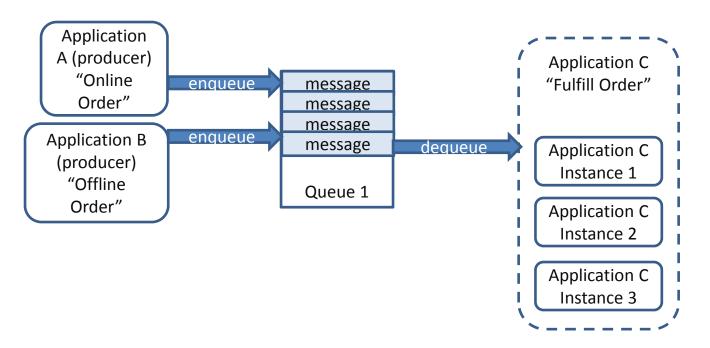
#### **Queue Types**

- "Single consumer" queues
  - Messages are dequeued by only one consumer
  - Message is removed when dequeued
  - Multiple consumers may access queue, but a given message is only read by one consumer
    - E.g. multiple jobs accessing queue
  - Fastest
  - Multiple producers may enqueue messages
  - Simpler underlying structure





## Single Consumer Queue, 1 "Instance" Consumes 1 Message







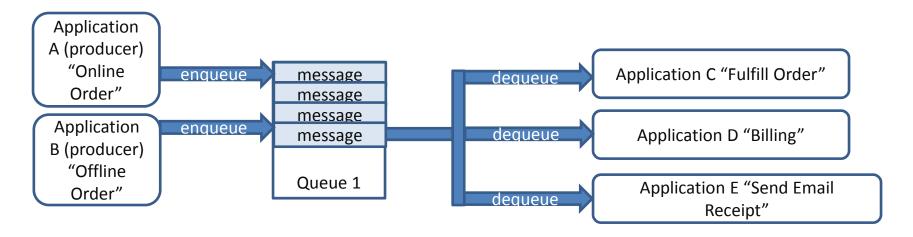
# **Queue Types**

- Multi-consumer queues
  - Messages are read/dequeued by multiple consumers
  - Messages remains in queue until read by all consumers (or it expires)





## Multi-Consumer Queue, 3 Consumers







#### Multi-consumer Queues

- Two types
  - Multicast
    - Message recipients are designated by name
    - Usually propagated to queues in other databases
    - Those queues may be single or multi-consumer
  - Broadcast
    - Consumers ("subscribers") are dynamic
  - More tables, more overhead





# **Buffered Messaging**

- Light weight, non-persistent
  - Not guaranteed
- Single message only, no grouping





#### Message States

- Ready message is available to be dequeued
- Waiting availability for dequeuing is delayed
- Expired message has timed out or exceeded retry count and been moved to an exception queue
  - The reason can be determined by examining the retry count in the exception queue
- Processed message has been consumed by all consumers





## Advanced Queuing (AQ) Tables

- Data structure for queues
- AQ Table is an "abstraction", not a true Oracle table
- Two basic types of AQ table
  - Single consumer
    - All queues are single consumer
    - Creates a single Oracle table
  - Multiple consumer
    - Queues may have multiple consumers
    - Creates multiple Oracle heap and IOT tables
    - Managed by AQ monitor/service





#### **AQ Table Structures**

- Multi-consumer AQ table creates multiple (7) Oracle tables
  - Main table with data has same name as specified in CREATE\_QUEUE\_TABLE, e.g. ORDERS\_QUEUETABLE
  - Other tables have name beginning with AQ\$, e.g.
     AQ\$\_ORDERS\_QUEUETABLE\_H
- Single consumer AQ table creates single table with main table name





#### **Creating AQ Tables**

```
DBMS_AQADM.CREATE_QUEUE_TABLE(
   queue_table IN VARCHAR2,
   queue_payload_type IN VARCHAR2,
   [storage_clause IN VARCHAR2 DEFAULT NULL,]
   sort_list IN VARCHAR2 DEFAULT NULL,
   multiple_consumers IN BOOLEAN DEFAULT FALSE,
   message_grouping IN BINARY_INTEGER DEFAULT NONE,
   comment IN VARCHAR2 DEFAULT NULL,
   primary_instance IN BINARY_INTEGER DEFAULT 0,
   secondary_instance IN BINARY_INTEGER DEFAULT 0,
   compatible IN VARCHAR2 DEFAULT NULL,
   secure IN BOOLEAN DEFAULT FALSE);
```





- queue\_table AQ table name
- queue\_payload\_type payload type
- storage\_clause any valid storage clause
  - Only tablespace needed
  - Oracle recommends ASSM
    - If not ASSM, may (rarely) need to modify INITRANS or PCTFREE
- sort\_list determines the order in which messages are dequeued
  - Applies to all queues
  - Cannot be changed after creation





- multiple\_consumers 'TRUE' or 'FALSE'
- message\_grouping 'NONE' or 'TRANSACTIONAL'
  - 'TRANSACTIONAL' all messages enqueued in one transaction may be treated as a group when dequeuing
- comment description of queue table (stored in data dictionary)
- primary\_instance primary owner of the queue table service (RAC)
- secondary\_instance secondary owner of the queue table service (RAC)





- compatible lowest database version compatibility.
- secure 'TRUE' for secure queues (beyond scope)





#### **RAC Considerations**

- Each AQ table effectively creates a service
- AQ table structures are typically hot tables with potential hot block instance
- primary\_instance specifies the preferred instance on which the service runs (aka the "owner")
  - Effectively specifies node affinity for all queue operations associated with AQ table
- secondary\_instance specifies the preferred instance if primary instance is not available
- If neither is available, "random" choice for service





## **Creating Queues**

```
DBMS_AQADM.CREATE_QUEUE (
queue_name IN VARCHAR2,
queue_table IN VARCHAR2,
queue_type IN BINARY_INTEGER DEFAULT NORMAL_QUEUE,
max_retries IN NUMBER DEFAULT NULL,
retry_delay IN NUMBER DEFAULT 0,
retention_time IN NUMBER DEFAULT 0,
dependency_tracking IN BOOLEAN DEFAULT FALSE,
comment IN VARCHAR2 DEFAULT NULL,
auto_commit IN BOOLEAN DEFAULT TRUE);
```





#### **Creating Queues**

- queue\_name name of the queue
- queue\_table name of table holding queue
- queue\_type NORMAL\_QUEUE or EXCEPTION\_QUEUE
- max\_retries max number of dequeue retries before moving to exception queue
- retry\_delay after failure, delay before msg can be dequeued again
- retention\_time time in which msg remains in the <u>queue</u>
   <u>table</u> after dequeuing
- dependency\_tracking not currently implemented
- comment documentation (in data dictionary)
- auto\_commit deprecated);





# **Adding Subscribers**

```
DBMS_AQADM.ADD_SUBSCRIBER (
queue_name IN VARCHAR2,
subscriber IN sys.aq$_agent,
rule IN VARCHAR2 DEFAULT NULL,
transformation IN VARCHAR2 DEFAULT NULL
queue_to_queue IN BOOLEAN DEFAULT FALSE,
delivery_mode IN PLS_INTEGER DEFAULT
DBMS_AQADM.PERSISTENT);
```





- queue\_name name of the queue
- Subscriber(sys.aq\$\_agent) name, address and protocol of the subscriber
- rule rule determines if message is to be processed by subscriber (beyond scope)
- transformation specifies a transformation to be applied to message (beyond scope)
- queue\_to\_queue used for propagation via dblink;
   subscriber may dequeue from local queue
- delivery\_mode delivery may be persistent or buffered





#### **Enqueue Options and Features**

- Enqueue single message
- Enqueue an array of messages (PL/SQL or OCI)
- Message Grouping
- Sender Identification
- Time Specification and Scheduling
- Correlation Identifier





#### Enqueuing Messages (note record types)

```
DBMS_AQ.ENQUEUE(
    queue_name IN VARCHAR2,
    enqueue_options IN enqueue_options_t,
    message_properties IN message_properties_t,
    payload IN "type_name",
    msgid OUT RAW);
```





## DBMS\_AQ. ENQUEUE\_OPTIONS\_T

```
TYPE SYS.ENQUEUE_OPTIONS_T IS RECORD (
    visibility BINARY_INTEGER DEFAULT ON_COMMIT,
    relative_msgid RAW(16) DEFAULT NULL,
    sequence_deviation BINARY_INTEGER DEFAULT NULL,
    transformation VARCHAR2(61) DEFAULT NULL,
    delivery_mode PLS_INTEGER NOT NULL DEFAULT
    PERSISTENT);
```





#### **Enqueue Options**

- queue\_name the name of the queue
- enqueue\_options\_t PL/SQL type
  - visibility
    - 'ON\_COMMIT' (default) enqueue is part of transaction, added on COMMIT
    - 'IMMEDIATE' added as part of autonomous transaction
  - transformation
    - Specifies a transformation function to be performed before enqueuing





#### enqueue\_options\_t

- delivery\_mode
  - 'PERSISTENT' (default)
  - 'BUFFERED'
- The sequence deviation feature is deprecated as of 10.2
  - relative\_msg\_id effectively deprecated
  - sequence\_deviation effectively deprecates





## DBMS\_AQ. message\_properties\_t

```
TYPE message_properties_t IS RECORD (
   priority BINARY INTEGER NOT NULL DEFAULT 1,
   delay BINARY INTEGER NOT NULL DEFAULT NO DELAY,
   expiration BINARY INTEGER NOT NULL DEFAULT NEVER,
   correlation VARCHAR2(128) DEFAULT NULL,
   attempts BINARY INTEGER,
   recipient list AO$ RECIPIENT LIST T,
   exception queue VARCHAR2(61) DEFAULT NULL,
   enqueue time DATE,
   state BINARY INTEGER,
   sender id SYS.AO$ AGENT DEFAULT NULL,
   original_msgid RAW(16) DEFAULT NULL,
   signature ag$ sig prop DEFAULT NULL,
   transaction group VARCHAR2(30) DEFAULT NULL,
   user_property SYS.ANYDATA DEFAULT NULL
   delivery mode PLS INTEGER NOT NULL DEFAULT
   DBMS AQ.PERSISTENT);
```





#### Relevant ENQUEUE Attributes

- priority priority of message. Smaller number = higher priority, may be negative
- delay specifies number of seconds before msg is available for dequeue. Default is 0 (NO\_DELAY)
- expiration number of seconds msg is available for dequeuing (after delay)
  - Generally necessary for multi-consumer queues, as not all subscribers may be able to dequeue msg. Default is NEVER.
- delivery\_mode DBMS\_AQ.BUFFERED or DBMS\_AQ.PERSISTENT.





### More ENQUEUE attributes

- correlation correlation id for dequeuing by correlation id
  - correlation allows multiple messages to be logically grouped by an id and dequeued as a group
  - Unlike transaction group, need not be enqueued in a single transaction
  - Multiple producers may enqueue messages with same correlation id





### **Dequeuing Features**

- Concurrent dequeues
- Multiple dequeue methods and options
- Array dequeue
- Message states
- Message navigation
- Wait for messages
- Retries with delays
- Transaction protection
- Exception queues





## Dequeuing Messages (note record types)

```
DBMS_AQ.DEQUEUE(
    queue_name IN VARCHAR2,
    dequeue_options IN dequeue_options_t,
    message_properties OUT message_properties_t,
    payload OUT "type_name",
    msgid OUT RAW);
```





### DEQUEUE\_OPTION\_T

```
TYPE DEQUEUE_OPTIONS_T IS RECORD (
    consumer_name VARCHAR2(30) DEFAULT NULL,
    dequeue_mode BINARY_INTEGER DEFAULT REMOVE,
    navigation BINARY_INTEGER DEFAULT NEXT_MESSAGE,
    visibility BINARY_INTEGER DEFAULT ON_COMMIT,
    wait BINARY_INTEGER DEFAULT FOREVER,
    msgid RAW(16) DEFAULT NULL,
    correlation VARCHAR2(128) DEFAULT NULL,
    deq_condition VARCHAR2(4000) DEFAULT NULL,
    signature aq$_sig_prop DEFAULT NULL,
    transformation VARCHAR2(61) DEFAULT NULL,
    delivery_mode PLS_INTEGER DEFAULT PERSISTENT);
```





#### Dequeue Modes

- REMOVE (with data) standard dequeue. Message can remain in queue table for history based on retention period, but not eligible for future dequeuing
- REMOVE\_NODATA no data returned, but removed from queue
  - May be used for selective cleanup
- BROWSE read, but does not actually dequeue
  - Remains available for future processing (unless dequeued by another process)
  - Non-repeatable, numerous "gotchas"





# **Dequeue Navigation**

- Two navigation methods
  - FIRST\_MESSAGE
  - NEXT\_MESSAGE





### Dequeue Methods

- Default simple dequeue of 1<sup>st</sup> available msgs based on declared sort order
- Correlation ID dequeue series of msgs based on correlation
  - Get correlation id from FIRST\_MESSAGE
    - Creates "snapshot" (effectively a cursor)
    - Get additional mg's via NEXT\_MESSAGE until exhausted
    - Only gets msg's enqueued at time of FIRST\_MESSAGE
    - May use pattern matching
    - Typically needs index added





# More Dequeue Methods

- Transaction group similar to correlation, but uses transaction\_group set by producer
- When dequeuing individual msgs in transaction\_group
  - Dequeue 1<sup>st</sup> msg in group using FIRST\_MESSAGE
  - Dequeue subsequent mgs using NEXT\_MESSAGE
- Faster to use DBMS\_AQ.DEQUEUE\_ARRAY
  - Generally no need to dequeue messages individually





## More DEQUEUE Navigation

- KISS dequeuing single messages
  - No need for FIRST\_MESSAGE
  - NEXT\_MESSAGE is faster
    - Fewer SELECTs issued
    - Establishes snapshot/cursor for duration of transaction





#### Dequeue visibility

- Messages may be dequeued either
  - ON\_COMMIT (transaction protection)
    - Message is removed from queue on COMMIT of transaction
  - IMMEDIATE
    - Messages is removed from queue as autonomous transaction
    - Use if application does not have retry capabilities





# Transaction Protection (visibility)

- With transaction protection, dequeue operation is considered part of transaction, same as INSERT, UPDATE, DELETE
- Transaction failure leaves message in queue
  - ROLLBACK increments retry count
  - If retry count exceeded, msg is moved to exception queue
  - Killing session, abort shutdown, etc. do not increment retry count
- Only useful if application has retry capabilities





# **Retries with Delays**

- After failure, a delay may be specified
  - Message placed in WAITING state for specified duration





### Message Expiration

- If expiration is specified in message\_properties\_t.expiration
  - <u>All</u> consumers must dequeue msg before expiration
  - Otherwise, msg is moved to an exception queue
- If multi-consumer queue, expiration is generally good practice
  - Consumers may or may not be active





### Waiting for Messages

- A consumer may wait for messages
  - DEQUEUE operation wait parameter to wait on specific queue when no message available to dequeue
    - FOREVER waits forever, default
      - best for high frequency queues
    - NO\_WAIT don't wait
    - Number –wait time in seconds
    - Message is dequeued on wake up
  - LISTEN operation to wait on multiple queues
    - Returns name of queue with message





#### **Exception Queues**

- Each AQ table has at least one exception queue which contains messages that have expired or exceeded retry count from all of the other queues
- Messages in exception queues may be dequeued *once* by only one consumer for reprocessing





### Propagation

- Messages may be pushed to other queues via propagation
- Specify destination queues, typically in other database (via dblink)
  - Specify propagation schedule
  - Occurs via scheduled jobs (managed by AQ)
- Message properties become subject to all specifications of destination queue





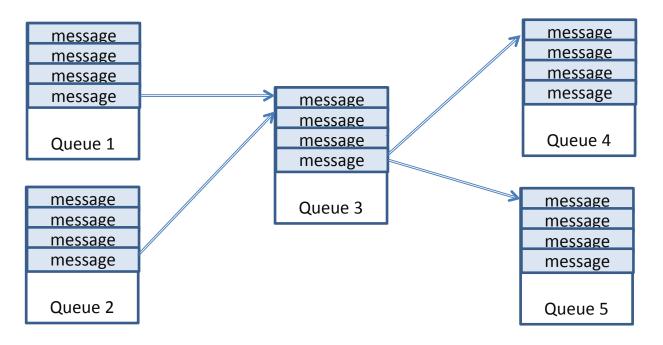
### Propagation

- Messages may be "fanned" out to multiple queues
- Messages may be "combined" from multiple propagators into a single queue
- Destination queue must be of same payload type





# Fan In, Fan Out Propagation







### **Propagation APIs**

- ALTER\_PROPAGATION\_SCHEDULE
- DISABLE\_PROPAGATION\_SCHEDULE
- ENABLE\_PROPAGATION\_SCHEDULE
- SCHEDULE\_PROPAGATION
- VERIFY\_QUEUE\_TYPES





# Performance Tips for Dequeuing

- May need to add additional indexes on main queue table, e.g.
   CORRID
  - May need to generate statistics on added indexes to change plan
  - Due to volatility of queue, statistics usually need to be generated manually
    - Hand crafted
    - Generate in dev environment (enqueue without dequeue)
  - Import statistics
  - Lock statistics (avoid auto stats gathering)





# Query to be Tuned

Search for queries with following pattern

```
SELECT    /*+ FIRST_ROWS(1) */
    tab.ROWID,
    ...
    tab.user_data
    FROM <queue_table_name>
    WHERE q_name = :1 AND (state = :2 and ...
ORDER BY q_name, ...
FOR UPDATE SKIP LOCKED;
```





#### FOR UPDATED SKIP LOCKED

- Undocumented feature
  - Secret sauce for AQ
  - Non-blocking SELECT FOR UPDATE
  - Only selects rows that are not currently locked
    - New messages
- Appears to only lock rows when fetched (unconfirmed)





#### More Stuff

- AQ manages space, performs COALESCE
  - May be performed manually
- AQ can propagate messages via external protocols and gateways
- AQ can be accessed via SOAP
- AQ can retain the entire history of a message for nonrepudiation, logging, etc.





#### Summary

 Oracle Advance Queuing provide a full featured messaging platform, supporting all common and desired asynchronous messaging capabilities





#### Please fill out evaluation

- Session #238
- Jeffrey Jacobs
- Application Development with Advance Queueing